

Johann Waltberg  
CCG Lab Inc.  
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Tustin, CA, 92780  
February 14, 2024



To whom it may concern,

Chris Stahle was employed full time as part of the Engineering team at CCG Lab from June 2022 through February 2024.

As Director of Technology at CCG Lab, I was directly involved in Chris' hiring process, and he reported to me throughout that time. I had the opportunity to work particularly closely with him on two of the three projects he worked on during his time at CCG Lab. He impressed me right away with his attention to detail, careful consideration of the requirements, and technical skill.

On the DC Dual Force project, Chris was able to jump right into some of the most complex parts of the engine and animation systems, untangling and fixing the existing code, and implementing new functionality. He soon became one of my most trusted engineers – I knew if I assigned him a task it would be done correctly, completely, and generally defect free.

On the subsequent unannounced project Chris was part of a smaller team working on pre-production for the new game. He designed the systems and architecture to be robust and avoid the pitfalls we encountered in previous projects right from the start, following best practices and modern techniques, and wrote extensive technical documentation to accompany these systems.

Chris was also able to mentor the more junior members of the team, working closely with them and helping them improve their technical knowledge and code quality. I believe he would shine as a technical manager if given the opportunity.

I would highly recommend Chris and believe he would be an asset to any team. Given a suitable position I would re-hire him in an instant.

Feel free to contact me for any additional information. My phone number is (714) 951-2173.

Sincerely,

A handwritten signature in black ink, appearing to read "Johann Waltberg", written over a horizontal line.

Johann Waltberg  
Director of Technology  
CCG Lab Inc.